

**bulletproof
user story
style guide**

schema

<actors> can <goal>

As an <actor> I want <goal> so that <reason>.

- User ability

Constraints

- Limitation

Assumptions

- Assumption

format

Story short title

Traditional form story title as description.

- bullet point acceptance criteria

Constraints

- bullet point constraint

Assumptions

- bullet point assumption

example

Team members can write consistently formatted user stories

As a member of a project team I want to rely on a style guide to help me consistently format user stories, so that colleagues don't need to decipher formatting, codes and symbols or language.

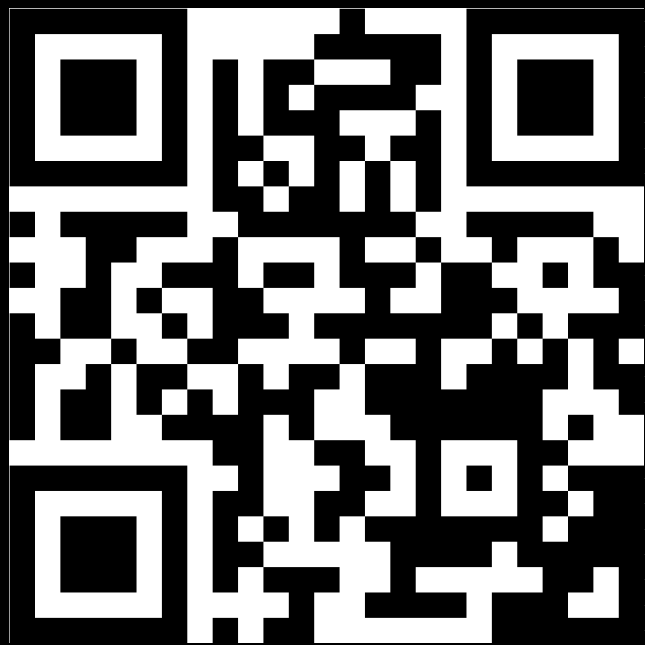
- Title is the story summary in the format of: <actors> can <goal>
- Description is the traditional story format of: As an <actor> I want to <goal> so that <reason>.
- Acceptance criteria follows description as a bullet list.
- Constrains and assumptions may follow as bullet lists.
- Constraints and assumptions may be separated by headings and new lines.
- Technical documentation, wireframes or designs should accompany.

Constraints

- No text formatting. Except for bold title/summary.
- Use less text to say the same thing.

Assumptions

- Stories are continually groomed.
- Title, description, acceptance criteria, assumptions, size, dependencies, risks, estimate, priority and tasks are set before starting.
- Changes to stories in progress are managed.



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